Describe any functions that the computer program will have, identifying any sub-functions where required.

Task 9: Define the functions identified

Describe the functions for both the main program and any classes in terms of input and/or output where required. You may choose to do this with flow charts or pseudo-code (not Python code!). Add in additional steps or explanations using sequential, conditional, iterative statements where required. Identify global and/or local variables.

IMPORT run, route, view, get, post, FROM bottle

IMPORT count FROM itertools

CLASS Comic:

PROGRAM \_\_init\_\_: pass self, name, stock

SET self.id to next self.\_ids

SET self.comic\_name to name

SET self.comic\_amount to stock

END

SET LIST to comics

Comic is set to Super Dude, 8

Comic is set to Lizard Man, 12

Comic is set to Water Woman, 3

run(host='0.0.0.0', port = 8080, reloader=True, debug=True)

Task 10: Address any relevant implications such as usability, functionality, legal/ethical requirements.

Comments will be added to my code to make it easier to read and easier for other developers to understand it.

Task 11: Document test cases for testing the program

Document any testing that can be used to test your program. If any input is inputted using the keyboard, describe the expected input, plus any exceptional, boundary or invalid cases.

Code runs. Cant test further as we havent created the UI for the website yet

Task 12: Refine the plan

Note any modifications here when iterating through the development cycles.

Task 13: Document testing

Show screenshots of your program working with descriptions of each image. These images should test the tests cases listed above.

